Invasion Games: Basketball Year 1: Autumn 2

Coverage:

- Master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and coordination, and begin to apply these in a range of activities
- Participate in team games, developing simple tactics for attacking and defending

Knowledge and Key vocabulary:

- Agility, balance and coordination
- Space
- Passing: throwing, rolling, one hand, two hands, high, low.
- Speed
- Movement: forwards, backwards, sideways
- Spin, jump, catch, rebound, shoot, dribble, foul
- Change direction
- Attack
- Defence

Thrive Link

- I can work together in a partner
- I can be aware of others abilities
- I can follow instructions
- I can be safe

Physical Skills

- I can send a ball to someone else
- I can send and receive a ball
- I can move to catch or collect
- I can run at different speeds
- I can jump from standing
- I can catch a basketball with two hands
- I can take part in sending and receiving
- I can recognise changes to my body during exercise

Basketball Rules

- Non-contact sport
- When a player has the ball they cannot move, unless dribbling (travelling)
- Dribbling must be continuous, a player cannot start and stop (double dribble)
- A player must be 1m away when defending with hands up.





