Invasion Games: Hockey

Year 2: Spring 2

Coverage:

- Master basic
 movements including
 running, jumping,
 throwing and catching,
 as well as developing
 balance, agility and
 coordination, and
 begin to apply these in
 a range of activities
- Participate in team games, developing simple tactics for attacking and defending

Knowledge and Key vocabulary:

- Control of the ball
- Correct hockey grip
- Dribbling head up
- Using space
- Golden rule: Stop the ball with the flat side
- Warm up
- Movements: forwards, backwards, side stepping
- Passing
- Invade space attacking

Thrive Link

- I can be safe with a hockey stick
- I can work with a partner
- I can follow rules
- I can work in a team
- I can cope with losing

Physical Skills

- I can stop a hockey ball with control
- I can pass a hockey ball to someone else with some accuracy
- I can take part in a small team game with opposition
- I can decide where to stand during a team game
- I can change the speed and direction while running

Hockey Rules

- Non-contact sports
- No goalkeepers
- Game starts with a centre pass and after a goal is scored.
- Hit ins are given if the ball goes off the pitch
- A player must not hit another player's stick
- A player must not kick the ball
- Players must keep their sticks below hip height
- Only one player is allowed to tackle another player with the ball





