Invasion Games: Hockey Year 4: Autumn 2

Coverage:

- Use running, jumping, throwing and catching in isolation and in combination
- Play competitive games, modified where appropriate, and apply basic principles suitable for attacking and defending
- Compare their performances with previous ones and demonstrate improvement to achieve their personal best

Knowledge and Key vocabulary:

- Warm up
- Movement, direction, change of direction and speed
- Passing
- Golden rule- always stop the ball before you pass, dribble or shoot
- Team work
- Control
- Send and receive the ball with control (children to only call for the ball when they are in space)
- Dribble the ball with control (head up)
- Accurate, accuracy when passing the ball
- Attack and defence

Thrive Link

- I can follow a leader within a team
- I can lead a team
- I face new activities with positivity
- I can lead a class warm up

Physical Skills

- I can pass accurately while moving
- I can use tactics to influence a game
- I can follow the rules of a game
- I can move with a ball against an opposition
- I can warm up safely before a game
- I can give suggestions as part of a team

Hockey Rules

- Non-contact sport
- No goalkeepers
- Game starts with a centre pass and after a goal is scored.
- Hit ins are given if the ball goes off the pitch
- A player must not hit another players stick
- A player must not kick the ball
- Players must keep their sticks below hip height
- Only one player is allowed to tackle another player with the ball





Correct technique for holding a hockey stick